## **Jason Cripps Tournament Rules and Regulations**

- Upon completion of the round robin play, teams will advance as per schedule.
- Overtime will be played only in semifinal and championship games.
- Standard Alliance and OWHA rules apply regarding suspensions.
- If a player is assessed a 5 minute major for fighting, that player will be suspended for the rest of the tournament.
- If the game is a forfeit, the score of the game will be 1 0
- Mercy rule applies to the round robin games as follows:
  When there is a five (5) goal differential in the third period, the clock will change to running time and does NOT revert back to the stop time. Minor penalties will be 3:00 minutes and major penalties will be 7:30 minutes during the run time.
- In the event the teams are tied for a Championship round position, the following tie-breaking procedure will apply:
  - a. If two teams are tied then the result of the round robin game involving the tied teams will apply. The winner of the round robin game between those teams will advance.
  - b. If two or more teams are tied at the end of the round robin, the team with the best goal average will qualify. The goal average of a team is to be determined by dividing the total number of GOALS FOR and AGAINST in the TOTAL number GOALS FOR with the team having the HIGHEST PERCENTAGE WINNING the HIGHER POSITION.

Example: 10 goals for, 4 goals against, Percentage 10/14 - .714

12 goals for, 6 goals against, Percentage 12/18 - .667 This indicates the team with the Percentage of .714 would take the higher seeding.

- c. If teams are still tied then the team with the most wins would qualify
- d. If the teams are still tied, then the team to qualify would be the one that scored the first goal in the game between the two teams (applies if only two teams are tied).
- e. If they are still tied the team that allowed the least amount of goals advances.
- f. If the teams are still tied, then the team to qualify would be the team that received the least penalty minutes through the round robin.
- g. If the teams are still tied after all previous methods have been applied, then the winner of the playoff spot will be decided by a single toss of a coin.

## **Overtime Rules for Jason Cripps**

## GIRLS OVERTIME RULES

Overtime will be 5 minutes of 4 on 4 hockey. In the event no goal is scored in the 5 minute overtime, a shootout will take place.

## **BOYS OVERTIME RULES**

Overtime will be 5 minutes of 3 on 3 hockey. In the event no goal is scored in the 5 minute overtime, a shootout will take place.

The shootout will consist of three shooters. If still tied after this it will be sudden victory one shot at a time. Teams must use all players before using a player a second time.

Goalies will start overtime at the opposite end from their team bench (meaning a long change). In Minor Bantam and above player substitution cannot occur during a stoppage in play. It must occur during game play.

All penalties called will result in a penalty shot.